



# ***CDF Operations Report***

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*All Experiments' Meeting*

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# CDF Operations

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## Store 3943

- Initial lum  $64E30$  and losses were good. 4 hrs into the store, Tevatron quenched due to Tev E2 wet engine failure. CDF controlled accesses:
  - Silcon, CMX, CES, Halo counter and West BMU diagnostic works

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## Store 3945

- Initial lum  $110E30$ , several problems at the beginning of the store  
lost couple hours to problems with L3/EVB, shower max system
- After solving the problem, we have been taking data with > 80% efficiency
- High Luminosity Running without ISL crates
  - to study effect on high BUSY dead time problem
- A series of "End of Store" tests are done!!
  - SVT test run, Silicon D-mode calibration run
  - Trigger table tests and Pulsa tests
  - New EVB code test
  - New HIGHLUM trigger table test

# CDF Operations

## Store 3948

- CDF clock problem at start of the store
  - started just before the final protons were loaded and last a few hours into the shot. (Init lumi estimated:  $106E30$ )
  - The problem was traced to a single card in the “clock fan-out module”, experts came in and replaced it. (special thanks to S. Chappa)
- CDF clock was up and running at 02:10, started to take a data.
- The loss of the clock caused major problems for the muon triggers. (99% DT)
  - spent another couple hours to figure out the problem
- After solving all problems, CDF started taking physics quality data with all systems on and working around 05:30.

CDF took data smoothly with 85~90% efficiency until end of the store.



Sun 30-JAN-2005 10:07:28

150  
7000  
7000

Init. luminosity  
106E30  
[estimated]

120  
5600  
5600

90  
4200  
4200

60  
2800  
2800

30  
1400  
1400

0  
0  
0

CDF Clock  
Problem

C:B0ILUM  
.CDF E30

C:B0TLUM  
.CDF nb-1

C:B0TLIV  
.CDF nb-1

26 23:59 27 06:58 27 13:57 27 20:56 28 03:55

T1 = Wed Jan 26 23:59:00 2005 T2 = Fri Jan 28 03:55:00 2005

# CDF Operations

## Store 3950

- Initial lum 102E30
- At the beginning of store, we looked at our busy dead-time problem; it is understood now [data size issue]. Once the data gets too large, the VRB (VME readout buffers)'s have to do multiple transfers. This slows us way down.
- Possible solutions:
  - New DSP code up/running – that will cut the COT event size by 50%.
- CDF has run quite smoothly this store: ~90% efficient.

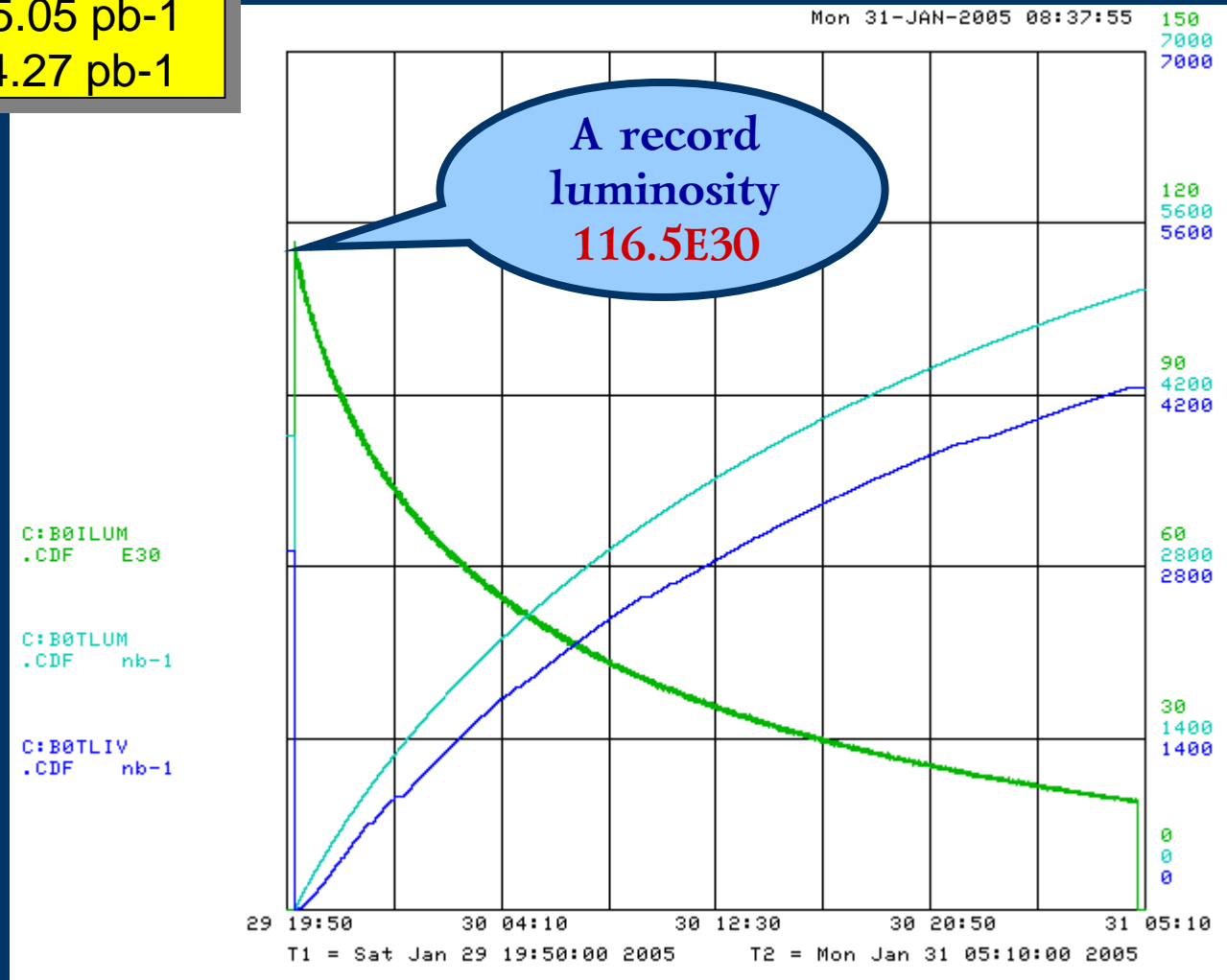
## Store 3952

A record  
luminosity  
116.5E30

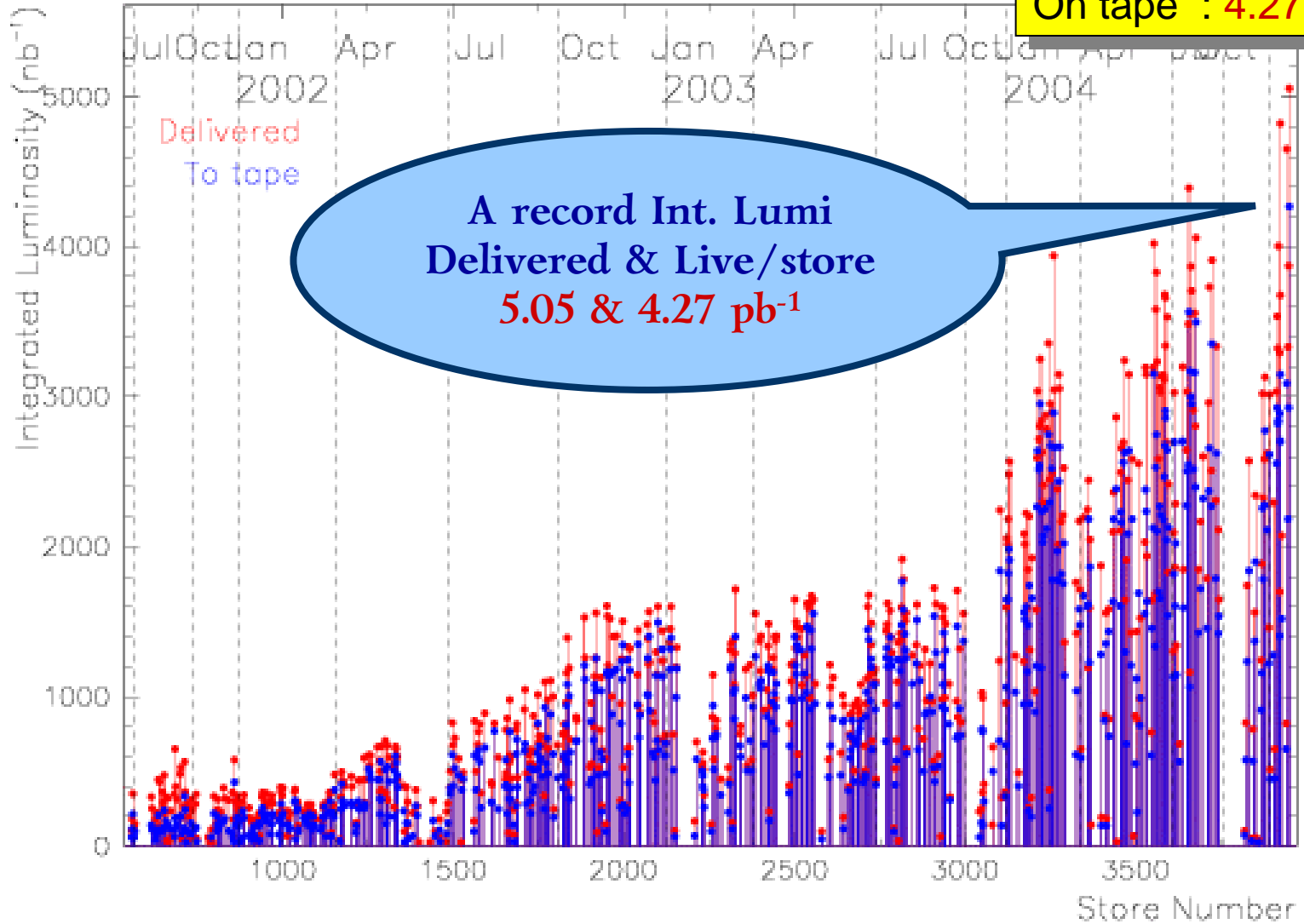
- Initial lum 116.5E30
- At the beginning of store, even with the high lum table, we were 40% dead time though we came up quite well and were taking data smoothly the entire store.
- This dead time is not a trigger problem but a readout problem.
- need to get the event size smaller - hope to do this in the next few days with the new DSP code.
- Efficiency: Live(84.4%), GoodRun(84.3%), GoodRun w/ Silicon(84.3%)

# Store 3952: Record Lumi

Init Lumi : 116.5E30  
Delivered: 5.05 pb-1  
On tape : 4.27 pb-1



Store 3952  
Delivered: 5.05 pb<sup>-1</sup>  
On tape : 4.27 pb<sup>-1</sup>



# Store Summary

Store	Start Date	Duration [hours]	Inst Lumi Initial E30 cm <sup>-2</sup> s <sup>-1</sup>	Int. Lumi Delivered [nb <sup>-1</sup> ]	Live Lumi [nb <sup>-1</sup> ]
3943	1/24	4.6	64.9	820.1	650.9 79%
3945	1/25	33.3	110.3	4650.2	3084.3 66%
3948	1/26	28.2	106 estimated	3328.9	2186.4 66%
3950	1/28	29.3	101.9	3868.3	2922.6 76%
3952	1/29	33.0	<u>116.5</u>	<u>5052.8</u>	<u>4265.2</u> 84%
<b>Total</b> 3943-3652	<b>1/24- 1/29</b>	<b>128.4</b>		<b>17,720</b>	<b>13,109</b> 74%